

PROGRAMMING FOR PROBLEM SOLVING USING C

II Semester: CSE / CSE (AI & ML) / CSE (DS) / CSE (CS) / CSIT / IT / ECE / EEE																										
Course Code	Category	Hours / Week			Credits	Maximum Marks																				
ACSC04	Foundation	L	T	P	C	CIA	SEE	Total																		
		3	-	-	3	30	70	100																		
Contact Classes: 45	Tutorial Classes: Nil	Practical Classes: Nil			Total Classes: 45																					
Prerequisite: There are no prerequisites to take this course.																										
<p>I. COURSE OVERVIEW: The course emphasis on the problem-solving aspects in using C programming. It is the fundamental course and is interdisciplinary in nature for all engineering applications. The students will understand programming language, programming, concepts of loops, reading a set of data, step wise refinements, functions, control structures, arrays, dynamic memory allocations, enumerated data types, structures, unions, and file handling. This course provides adequate knowledge to solve problems in their respective domains</p>																										
<p>II. COURSE OBJECTIVES: The students will try to learn:</p> <ul style="list-style-type: none"> I Problem-solving through programming. II Programming language, programming, reading a set of Data, stepwise refinement, concepts of Loops, Functions, Control structure, Arrays, Structure, Pointer and File concept. III To build efficient programs in C language essential for future programming and software engineering courses. IV Acquire programming skills in C Programming. 																										
<p>III. COURSE OUTCOMES: After successful completion of the course, students should be able to:</p> <table style="width: 100%; border: none;"> <tr> <td style="width: 10%;">CO 1</td> <td style="width: 70%;">Define the algorithms and draw flowcharts for solving Mathematical and Engineering problems.</td> <td style="width: 20%;">Remember</td> </tr> <tr> <td>CO 2</td> <td>Construct programs for decision structures and loops.</td> <td>Apply</td> </tr> <tr> <td>CO 3</td> <td>Interpret various types of functions, arrays, and strings for complex problem solving.</td> <td>Understand</td> </tr> <tr> <td>CO 4</td> <td>Illustrate the dynamic memory allocation, structures, unions and enumerations to solve problems.</td> <td>Understand</td> </tr> <tr> <td>CO 5</td> <td>Interpret file input and output functions to do integrated programming.</td> <td>Understand</td> </tr> <tr> <td>CO 6</td> <td>Utilize the algorithms in C language to real-life computational problems.</td> <td>Apply</td> </tr> </table>									CO 1	Define the algorithms and draw flowcharts for solving Mathematical and Engineering problems.	Remember	CO 2	Construct programs for decision structures and loops.	Apply	CO 3	Interpret various types of functions, arrays, and strings for complex problem solving.	Understand	CO 4	Illustrate the dynamic memory allocation, structures, unions and enumerations to solve problems.	Understand	CO 5	Interpret file input and output functions to do integrated programming.	Understand	CO 6	Utilize the algorithms in C language to real-life computational problems.	Apply
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<p>IV. SYLLABIS:</p> <p>MODULE-I: INTRODUCTION (10) Introduction to components of a computer: Memory, processor, I/O Devices, storage, operating system; Concept of assembler, compiler, interpreter, loader and linker. Idea of Algorithms: Algorithms, Flowcharts, Pseudo code with examples, From algorithm to Programs and Source Code Introduction to C Programming Language: History of C, Basic structure of a C program, Process of compiling and running a C program; C Tokens: Keywords, Identifiers, Constants, Strings, Special symbols, Variables, Data types; Operators, Precedence of Operators, Expression evaluation, Formatted Input/Output functions, Type Conversion and type casting.</p> <p>MODULE-II: CONTROL STRUCTURES (08) Decision Making Statements: Simple if, if-else, else if ladder, Nested if, switch case statement; Loop control statements: for, while and do while loops, nested loops; Unconditional Control Structures: break, continue and goto statements.</p>																										

MODULE-III: ARRAYS AND FUNCTIONS (10)

Arrays: Introduction, Single dimensional array and multi-dimensional array: declaration, initialization, accessing elements of an array; Operations on arrays: traversal, reverse, insertion, deletion, merge, search; **Strings:** Arrays of characters, Reading and writing strings, String handling functions, Operations on strings; array of strings.

Functions: Concept of user defined functions, Function declaration, return statement, Function prototype, Types of functions, Inter function communication, Function calls, Parameter passing mechanisms; Recursion; Passing arrays to functions, passing strings to functions; Storage classes.

MODULE-IV: POINTER AND STRUCTURES (10)

Pointers: Basics of pointers, Pointer arithmetic, pointer to pointers, array of pointers, Generic pointers, Null pointers, Pointers as functions arguments, Functions returning pointers; Dynamic memory allocation.

Structures: Structure definition, initialization, structure members, nested structures, arrays of structures, structures and functions, structures and pointers, self-referential structures; Unions: Union definition, initialization, accessing union members; bit fields, typedef, enumerations, Preprocessor directives.

MODULE-V: FILE HANDLING AND APPLICATIONS IN C (07)

File Handling: Concept of a file, text files and binary files, streams, standard I/O, formatted I/O, file I/O operations, error handling, Line I/O, miscellaneous functions; Applications in C.

V.TEXT BOOKS:

1. Byron Gottfried, "Programming with C", Schaum's Outlines Series, McGraw Hill Education, 3rd Edition, 2017.
2. Reema Thareja, "Programming in C", Oxford university press, 2nd Edition, 2016.

VI. REFERENCE BOOKS:

- I. W. Kernighan Brian, Dennis M. Ritchie, "The C Programming Language", PHI Learning, 2nd Edition, 1988.
- II. Yashavant Kanetkar, "Exploring C", BPB Publishers, 2nd Edition, 2003.
- III. Schildt Herbert, "C: The Complete Reference", Tata McGraw Hill Education, 4th Edition, 2014.
- IV. R. S. Bichkar, "Programming with C", Universities Press, 2nd Edition, 2012.
- V. Dey Pradeep, Manas Ghosh, "Computer Fundamentals and Programming in C", Oxford University Press, 2nd Edition, 2006.
- VI. Stephen G. Kochan, "Programming in C", Addison-Wesley Professional, 4th Edition, 2014.

VII.WEB REFERENCES:

1. https://www.calvin.edu/~pribeiro/courses/engr315/EMFT_Book.pdf
2. <https://www.web.mit.edu/viz/EM/visualizations/coursenotes/modules/guide02.pdf>
3. <https://www.nptel.ac.in/courses/108106073/>
4. <https://www.iare.ac.in>

VIII.E-TEXT BOOKS:

1. <http://www.freebookcentre.net/Language/Free-C-Programming-Books-Download.htm>
2. <http://www.imada.sdu.dk/~svalle/courses/dm14-2005/mirror/c/>
3. <http://www.enggnotebook.weebly.com/uploads/2/2/7/1/22718186/ge6151-notes.pdf>