

## PROGRAMMING FOR PROBLEM SOLVING USING C

<b>II Semester: CSE / CSE (AI &amp; ML) / CSE (DS) / CSE (CS) / CSIT / IT / ECE / EEE</b>								
Course Code	Category	Hours / Week			Credits	Maximum Marks		
ACSC04	Foundation	L	T	P	C	CIA	SEE	Total
		3	-	-	3	30	70	100
<b>Contact Classes: 45</b>		<b>Tutorial Classes: Nil</b>		<b>Practical Classes: Nil</b>		<b>Total Classes: 45</b>		
<b>Prerequisite: There are no prerequisites to take this course.</b>								
<p><b>I. COURSE OVERVIEW:</b>                      The main emphasis of the course will be on problem solving aspects in through C programming. The students will understand programming language, programming, concepts of loops, reading a set of data, step wise refinements, functions, control structures, arrays, dynamic memory allocations, enumerated data types, structures, unions, and file handling. This course provides adequate knowledge to solve problems in their respective domains.</p> <p><b>II. COURSE OBJECTIVES:</b>  <b>The students will try to learn:</b></p> <ol style="list-style-type: none"> <li>I. Problem-solving through programming</li> <li>II. Programming language, programming, reading a set of Data, stepwise refinement, concepts of Loops, Functions, Control structure, Arrays, Structure, Pointer and File concept.</li> <li>III. To build efficient programs in ‘C’ language essential for future programming and software engineering courses.</li> </ol> <p><b>III. COURSE SYLLABUS:</b></p> <p><b>MODULE-I: INTRODUCTION (10)</b>  <b>Introduction to components of a computer:</b> Memory, processor, I/O Devices, storage, operating system; Concept of assembler, compiler, interpreter, loader and linker.  <b>Idea of Algorithms:</b> Algorithms, Flowcharts, Pseudo code with examples, From algorithm to Programs and Source Code  <b>Introduction to C Programming Language:</b> History of C, Basic structure of a C program, Process of compiling and running a C program; C Tokens: Keywords, Identifiers, Constants, Strings, Special symbols, Variables, Data types; Operators, Precedence of Operators, Expression evaluation, Formatted Input/Output functions, Type Conversion and type casting.</p> <p><b>MODULE-II: CONTROL STRUCTURES (08)</b>  <b>Decision Making Statements:</b> Simple if, if-else, else if ladder, Nested if, switch case statement;  <b>Loop control statements:</b> for, while and do while loops, nested loops;  <b>Unconditional Control Structures:</b> break, continue and goto statements.</p> <p><b>MODULE-III: ARRAYS AND FUNCTIONS (10)</b>  <b>Arrays:</b> Introduction, Single dimensional array and multi-dimensional array: declaration, initialization, accessing elements of an array; Operations on arrays: traversal, reverse, insertion, deletion, merge, search; <b>Strings:</b> Arrays of characters, Reading and writing strings, String handling functions, Operations on strings; array of strings.  <b>Functions:</b> Concept of user defined functions, Function declaration, return statement, Function prototype, Types of functions, Inter function communication, Function calls, Parameter passing mechanisms; Recursion; Passing arrays to functions, passing strings to functions; Storage classes.</p> <p><b>MODULE-IV: POINTER AND STRUCTURES (10)</b>  <b>Pointers:</b> Basics of pointers, Pointer arithmetic, pointer to pointers, array of pointers, Generic pointers, Null pointers, Pointers as functions arguments, Functions returning pointers; Dynamic memory allocation.  <b>Structures:</b> Structure definition, initialization, structure members, nested structures, arrays of structures, structures and functions, structures and pointers, self-referential structures; Unions: Union definition, initialization, accessing union members; bit fields, typedef, enumerations, Preprocessor directives.</p> <p><b>MODULE-V: FILE HANDLING AND APPLICATIONS IN C (07)</b></p>								

**File Handling:** Concept of a file, text files and binary files, streams, standard I/O, formatted I/O, file I/O operations, error handling, Line I/O, miscellaneous functions; Applications in C.

#### **IV. TEXT BOOKS:**

1. Byron Gottfried, "Programming with C", Schaum's Outlines Series, McGraw Hill Education, 3<sup>rd</sup> Edition, 2017.
2. Reema Thareja, "Programming in C", Oxford university press, 2<sup>nd</sup> Edition, 2016.

#### **V. REFERENCE BOOKS:**

1. W. Kernighan Brian, Dennis M. Ritchie, "The C Programming Language", PHI Learning, 2<sup>nd</sup> Edition, 1988.
2. Yashavant Kanetkar, "Exploring C", BPB Publishers, 2<sup>nd</sup> Edition, 2003.
3. Schildt Herbert, "C: The Complete Reference", Tata McGraw Hill Education, 4<sup>th</sup> Edition, 2014.
4. R. S. Bichkar, "Programming with C", Universities Press, 2<sup>nd</sup> Edition, 2012.
5. Dey Pradeep, Manas Ghosh, "Computer Fundamentals and Programming in C", Oxford University Press, 2<sup>nd</sup> Edition, 2006.
6. Stephen G. Kochan, "Programming in C", Addison-Wesley Professional, 4<sup>th</sup> Edition, 2014.

#### **VI. WEB REFERENCES:**

1. [https://www.calvin.edu/~pribeiro/courses/engr315/EMFT\\_Book.pdf](https://www.calvin.edu/~pribeiro/courses/engr315/EMFT_Book.pdf)
2. <https://www.web.mit.edu/viz/EM/visualizations/coursenotes/modules/guide02.pdf>
3. <https://www.nptel.ac.in/courses/108106073/>
4. <https://www.iare.ac.in>

#### **VII. E-TEXT BOOKS:**

1. <http://www.freebookcentre.net/Language/Free-C-Programming-Books-Download.htm>
2. <http://www.imada.sdu.dk/~svalle/courses/dm14-2005/mirror/c/>
3. <http://www.enggnotebook.weebly.com/uploads/2/2/7/1/22718186/ge6151-notes.pdf>