



COMPUTER SCIENCE AND ENGINEERING (AI&ML)
ATTAINMENT OF COURSE OUTCOME - ACTION TAKEN REPORT

Name of the faculty:	Ms. P USHA	Department:	Computer Science and Engineering (AI&ML)
Regulation:	IARE - UG20	Batch:	2022-2026
Course Name:	Experiential Engineering Education (ExEEd) - Fabrication / Model Development	Course Code:	ACSC14
Semester:	IV	Target Value:	70% (2.1)

Attainment of COs:

	Course Outcome	Direct Attainment	Indirect Attainment	Overall Attainment	Observation
CO1	Apply the knowledge of innovation and creativity to develop new models	3.00	0.00	3	Attained
CO2	Identify the various machinery and tools required for modeling and fabrication	3.00	0.00	3	Attained
CO3	Choose appropriate techniques to improve the technology readiness levels of models	3.00	0.00	3	Attained
CO4	Conduct design studies to identify a technological solution to a problem	3.00	0.00	3	Attained
CO5	Create the solutions to the real world identified problems	3.00	0.00	3	Attained
CO6	Develop the prototypes to provide a solution for addressing the problems in society	3.00	0.00	3	Attained

Action Taken Report: (To be filled by the concerned faculty / course coordinator)


Course Coordinator


Mentor


Head of the Department
Head of the Department
CSE (Artificial Intelligence & Machine Learning)
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